

Music Progression of skills and Knowledge

EVEC	Davidanment Matters		
EYFS	Development Matters Communication and Language	• Cing a large reportains of congs	
3-4yrs Nursery	Understanding of the World	 Sing a large repertoire of songs. Explore how things work (instruments). 	
	Expressive Arts and Design	 Listen with increased attention to sounds. Respond to what they have heard, expressing their thoughts and feelings. Remember and sing entire songs. Sing the pitch of a tone sung by another person ('pitch match'). Sing the melodic shape (moving melody, such as up and down, down, and up) of familiar songs. Create their own songs or improvise a song around one they know. Play instruments with increasing control to express their feelings and ideas. 	
Reception	Communication and Language	 Listen carefully to rhymes and songs, paying attention to how they sound. 	
	Expressive Arts and Design	 Listen attentively, move to, and talk about music, expressing their feelings and responses. Sing in a group or on their own, increasingly matching the pitch and following the melody. Explore and engage in music making and dance, performing solo or in groups. Sing a range of well-known Nursery rhymes and songs; perform songs and rhymes and when appropriate try to move in time to music (ELG). 	



KS1 National Curriculum

Pupils should be taught to:

Perform singing

• Use their voices expressively and creatively by singing songs and speaking chants and rhymes.

Perform playing

• Play tuned and un-tuned instruments musically.

Improvising and experimenting

• Experiment with concentration and understanding to a range of high quality live and recorded music.

ف	Year 1	Year 2
Performing singing	 Take part in singing. Follow instructions on how and when to sing. Take notice of others when performing. Make and control long and short sounds (duration). Imitate changes in pitch—high and low. 	 Sing songs in ensemble following the tune (melody) well. Use voice to good effect understanding the importance of warming up first. Perform in ensemble with instructions from the leader. Make and control long and short sounds using voices, playing by ear, and including simple improvisation (duration)
Performing Playing	 Follow instructions on how and when to play an instrument. Take notice of others when performing. Make and control long and short sounds (duration). Imitate changes in pitch— high and low. 	 Perform in ensemble with instructions from the leader. Make and control long and short sounds using instruments, playing by ear, and including simple improvisation (duration).



Improvising and experimenting

- Make a sequence of long and short sounds with help (duration).
- Clap longer rhythms with help.
- Make different sounds (high and low- pitch; loud and quietdynamics; fast and slow-tempo; quality of the soundsmooth, crisp, scratchy, rattling, tinkling etc.— timbre).
- Choose sounds to represent different things (ideas, thoughts, feelings, moods etc.).

- Carefully choose sounds to achieve an effect (including use of ICT).
- Order sounds to create an effect (structure- beginnings/endings).
- Create short musical patterns.
- Create sequences of long and short sounds- rhythmic patterns (duration).
- Control playing instruments so they sound as they should.
- Use pitch changes to communicate an idea. Start to compose with two or three notes.

Listening, Developing Knowledge and Understanding

- Listen for different types of sounds.
- Know how sounds are made and changed.
- Make sounds with a slight difference, with help.
- Use voice in different ways to create different effects.
- Hear the pulse in music.
- Hear different moods in music.
- Identify texture— one sound or several sounds?

- Listen carefully and recall short rhythmic and melodic patterns.
- Use changes in dynamics, timbre, and pitch to organise music.
- Change sounds to suit a situation.
- Make own sounds and symbols to make and record music.
- Start to look at basic formal notation- play by ear first.
- Know music can be played or listened to for a variety of purposes (in history/ different cultures).
- Identify the pulse in music.
- Recognise changes in timbre (sound quality- smooth, crisp, scratchy, rattling, tinkling etc.), dynamics (loud and quiet), tempo (fast and slow) and pitch (high and low).
- Start to recognise different instruments.



KS2 National Curriculum

Pupils should be taught to:

Performing Singing

• play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control, and expression.

Performing Playing

• play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control, and expression Improvising and experimenting • improvise and compose music for a range of purposes using the inter-related dimensions of music listen with attention to detail and recall sounds with increasing aural memory.

Composing

• improvise and compose music for a range of purposes using the inter-related dimension of music • listen with attention to detail and recall sounds with increasing aural memory • use and understand staff and other musical notations.

Listening, Developing Knowledge and Understanding

• appreciate and understand a wide range of high quality music drawn from different traditions and from great composers and musicians • develop an understanding of the history of music.

	Year 3	Year 4	Year 5	Year 6			
Performing singing	 Sing songs from memory with accurate pitch and in tune. Show control in voice and pronounce the words in a song clearly (diction). Maintain a simple part within an ensemble. Improvise (including call and response) within a group using 1 or 2 notes. 	 Sing in tune, breathe well, pronounce words, change pitch and dynamics. Perform with control and awareness of what others are singing. Improvise within a group using more than 2 notes. 	 Show control, phrasing and expression in singing. Hold part in a round (pitch/structure). Perform in solo and ensemble contexts using a variety of techniques, confidently, expressively and in tune. Improvise on own with increasing aural memory. 	 Sing from memory with confidence. Take turns to lead a group. Maintain own part in a round/ sing a harmony part with awareness of what others are playing. 			



Performing playing

- Maintain a simple part within an ensemble.
- Play notes on instruments clearly and including steps/ leaps in pitch.
- Improvise (including call and response) within a group using 1 or 2 notes.
- Sustain a rhythmic ostinato/ drone/ melodic ostinato (riff) (to accompany singing) on an instrument (tempo/ duration/ texture).
- Perform with control and awareness of what others are playing.
- Improvise within a group using more than 2 notes.

- Show control, phrasing and expression in singing.
- Hold part in a round (pitch/structure).
- Perform in solo and ensemble contexts using a variety of techniques, confidently, expressively and in tune.
- Improvise on own with increasing aural memory.

- Play from memory with confidence.
- Take turns to lead a group.
- Play accurately with awareness of what others are playing.
- Play more complex instrumental parts.
- Improvise using 5 notes of the pentatonic scale.

Improvising and experimenting

- Recognise and explore the ways sounds can be combined and used expressively.
- Identify how songs are structured and accompanied.
- Express song meanings/lyrics using voices or instruments.
- Identify and control different ways instruments make sounds.
- Improvise repeated patterns (ostinati) with a range of instruments.
- Create repeated patterns and combine several layers of sound with awareness of the combined effect.

- Explore repeated patterns in music/art/dance.
- Improvise devise melodic phrases - using pentatonic scales (limited range of notes: DEGAB or CDEGA).
- Use ICT/electronic devices, (microphones and recording equipment) to change and manipulate sounds.
- Create repeated patterns and combine several layers of sound with awareness of the combined effect.
- Identify how songs are structured and accompanied.
- Express song meanings/lyrics using voices or instruments.

- Develop musical imagination through experimenting, improvising, and adapting sounds.
- Explore different textures of untuned sounds.
- Explore the relationship between sounds.
- Explore different combinations of vocal sounds.
- Improvise rhythmic patterns over a steady pulse with confidence.
- Use ICT / electronic devices, (microphones and recording equipment) to change and manipulate sounds.

- Recognise combinations of pitched sounds - concords and discords.
- Identify and play CM diatonic Chords C-F-G-Am-Dm
- Improvise developing rhythmic and melodic material within given structures - when performing.
- Use ICT / electronic devices, (microphones and recording equipment) to change and manipulate sounds.
- Develop musical imagination through experimenting, improvising, and adapting sounds.
- Devise more complex rhythmic patterns using semi-quavers and rests...
- Fit different rhythmic patterns together and maintain own part with awareness of the pulse.



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Composing	 Compose and perform melodies using two or three notes. Use sound to create abstract effects (including using ICT). Create/ improvise repeated patterns (ostinati) with a range of instruments. Effectively choose, order, combine and control sounds (texture/ structure). Use musical dimensions together to compose music. 	 Compose and perform melodies using three or four notes. Make creative use of the way sounds can be changed, organised, and controlled (including ICT). Create accompaniments for tunes using drones or melodic ostinati (riffs). Create (dotted) rhythmic patterns with awareness of timbre and duration. 	 Compose and perform melodies using four or five notes. Use a variety of different musical devices including melody, rhythms, and chords. Record own compositions. Create own songs (raps structure). Identify where to place emphasis and accents in a song to create effects (duration). 	 Compose and perform melodies using five or more notes. Show confidence, thoughtfulness, and imagination in selecting sounds and structures to convey an idea. Create music reflecting given intentions and record using standard notation. Use ICT to organise musical ideas (where appropriate). (Combine all musical dimensions).
Listening, Developing Knowledge and Understanding	 Know number of beats in a minim, crotchet, quaver, and semibreve and recognise symbols (duration). Play with a sound- thensymbol approach. Use silence for effect and know symbol for a rest (duration). Describe different purposes of music in history/ other cultures. 	 Combine sounds expressively (all dimensions). Read notes and know how many beats they represent (minim, crotchet, semibreve, quaver, dotted crotchet, rests). Know that sense of occasion affects performance. Describe different purposes of music in history/ other cultures. 	 Create music with an understanding of how lyrics, melody, rhythms, and accompaniments work together effectively (pitch/texture/ structure). Read/ work out the musical stave (notes as Year 4). Perform songs in a way that reflects the meaning of the words, the venue and sense of occasion so that the audience appreciates it. Describe different purposes of music in history/ other cultures. 	 Use increased aural memory to recall sounds accurately. Use knowledge of musical dimensions to know how to best combine them. Know and use standard musical notation to perform and record own music (adding dotted quavers). Use different venues and occasions to vary performances. (Combining all musical dimensions). Describe different purposes of music in history/ other cultures.